Abstract

A computing process wherein at least one server responds to requests from clients by returning information to clients, and wherein the computing process comprises initiating a request at a client, communicating the request to the server, responding to the request at the server by returning information to the client (wherein the information returned goes through at least parsing, layout, and rendering processes before being displayed at the client), configuring the software carrying out at least one of the parsing, layout, and rendering processes so that the location at which the process is performed can be changed between server and client at run time, making a load-balancing determination as to whether the process should be run at the server or client; and running the process at the chosen location.

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